CHARACTER ANIMATOR
Shiva Adloori
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OBJECTIVE

‣ Position as Character Animator

WORK EXPERIENCE

‣ Character Animator - Big Red Button Entertainment, El Segundo, CA   *Apr '13 - Present*
 - Sonic Boom : Rise of Lyric

‣ Combat Animator - SuperBot Entertainment, Culver City, CA   *Jul '11 - Feb '13*
 - PlayStation All-Stars Battle Royale

‣ Freelance Animator - Inx Imagine, Italy   *Jun '11 - Jul '11*
 - "Burn to Shine" Short Film

‣ Character Animator - High Impact Games, Burbank, CA   *Oct '08 - Jul '11*
 - DreamWorks Super Star Kartz
 - Phineas and Ferb : Across the 2nd Dimension
 - Jak and Daxter : The Lost Frontier

‣ Character Animator - Motion Theory, Venice, CA   *Aug '08 - Sep '08*
 - Nintendo Kirby Super Star Ultra TV Commercial
 - Google Project 10^{100} Promotional Video

RELEVANT COURSES

‣ Character Animation 2
 - taught by Pixar Animators Adam Burke and Michael Wu

‣ Character Animation 1
 - taught by Pixar Animators Andrew Beall and Travis Hathaway

‣ Figure Drawing
 - taught by Chuck Pyle

EDUCATION

‣ Bachelor of Fine Arts, Character Animation
 Academy of Art University, Jan 2004 – May 2008

‣ Bachelor of Technology, Computer Science Engineering
 Jawaharlal Nehru Technological University, India, Sep 1999 – May 2003

ACCOMPLISHMENTS

‣ AAU Annual Spring Show '08 First Runner-up in 3D Dialogue Test for "Tired"

SKILLS

‣ Maya, After Effects, Photoshop, Illustrator, Corel Draw, Final Cut Pro

‣ Basic Skills - Motion Builder, 3D Studio Max, XSI